

ABSTRACT OF THE DISCLOSURE

An amusement park entertainment system that integrates an image of a patron into an audiovisual presentation. The patron enters a room where the lighting, sound, and scenery can be controlled. A standardized input sequence is obtained by computer  
5 automated/assisted process where user images (video camera input, voice parameters, etc.) prompting the user to provide certain views and voiced statements. Alternatively, photo scan or diskette/CD readers can accept user input image data. A one, two, or three dimensional image data representation of the user images is then generated, including the speech parameters of the patron. The image can later be manipulated to change the  
10 appearance of the image. This appearance change includes attire and adding tools relevant to the entertainment area used by the patron. The image can then be smoothly integrated into a preexisting audiovisual presentation, thus making the patron a synthetic actor in the production.